K███EN

(IOS Application Developer)

E-mail: ████████

Phone: ████████

Objective :

To maintain a challenging career in Information Technology sector using a leading-edge technology for a company which:-

➢ Values Technical Excellence.

➢ Committed to developing and managing high-quality software.

➢ Emphasises long-term success over a short-term solution.

Work Experience :

➢ Working as iPhone / iOS Developer in " **INDOBYTES LLC / APPTRINITY PVT LTD** ", Hyderabad Since February 2018 to Till Date.

➢ Worked as iPhone / iOS Developer in " **VNSOFTECH PVT LTD**", Hyderabad from June 2016 to February 2018.

Skills :

➢ Having **4.5 + years** of Experience in Developing Applications for iPhone using **Objective-C, Swift**.

➢ Good knowledge and hands on experience in the following areas of iOS Application Development:

✓ **Objective** C , **Swift** / **Cocoa Touch** Programming using **UIKit**.

✓ Skilful knowledge in **Cocoa Touch.**

✓ Good command over **Objective C, Swift, Xcode**.

✓ Working on **RESTful** web services and parsing JSON to retrieve data for display from server.

✓ Communication with Web sites using **JSON, SOAP**.

✓ Worked with web services by using **Nsurlsession** and **AF Networking, Alamofire**.

✓ Worked With **XMPP** Framework.

✓ Worked With **Stripe,CCAvenue, Razorpay** Payment Gateway.

✓ Worked with **Auto Layout** Concepts .

✓ Map Kit (**Google Maps**) / Location API.

✓ Audio/Video (**AVFoundation& Video Play back**).

✓ Worked with **UITabBar** and **UINavigationBar**.

✓ **Interface Builder** for UI Designing.

✓ Worked on almost all basic controls**UIButtons, UIImage, UILable, UISegmentedController, UIPickerView, UITextView, UITextField**, etc.

✓ Worked with UIAlertViewController, UITableViewController etc.

✓ Sending In app Email using **MFMailComposer**.

✓ Expertise in **MVC design** architecture and concepts **like delegation, protocols** and **categories**.

✓ Used **Core Data** to maintain a local **SQLite** database on user's device for his information and preferences.

✓ Implemented Social Network Integrations like **Facebook** and **Google** Login.

✓ Published the app on the App Store and then working on pushing updates for bug fix and some extra features.

✓ Worked with **Push notification** framework to implement custom and user related pushes.

Roles & Responsibilities:

✓ **Attending meetings** with **Pre-sales Team and Stake Holders** including the daily status meetings and having direct interactions with them about the project status and the changes to be done on the ongoing project.

✓ Collaborating with design and development team on direction and user experience.

✓ Attended client meetings including the daily status meetings and had direct interactions with them about the project status and the changes to be done on the ongoing project.

✓ Participated in various project planning meetings

✓ Planning the **mockups** for the clients

✓ Converting the **mockups** into the **Application.**

✓ Coordinating with Testing Team and fixing the bugs found.

✓ Creating Certificates, Provisioning Profiles for the Applications.

PROJECTS:

1. Project Title: PiesaGiving

Role   : Developing and Designing.

Technology   : iOS, Swift 5, REST Web services, Auto layout,
Stripe PaymentGateway,

Environment : Xcode 11.4, Swift 5 .

Appstore Link : https://apps.apple.com/us/app/piesa-giving/id1521610910

2. Project Title: Steeloncall User

Role   : Developing and Designing.

Technology   : iOS, Objective C, REST Web services, Auto layout, Razorpay.

Environment : Xcode 10, Objective C.

Appstore Link :

https://itunes.apple.com/us/app/steeloncall-user/id1383294772?mt=8

3. Project Title : DivorceLoveLounge(DLL)

Role   : Developing and Designing.

Technology   : iOS, Swift 4, REST Web services, Auto layout , InApp Purchase,
XMPP framework.

Environment :   Xcode 9.4, Swift 4.

Appstore Link:https://apps.apple.com/us/app/divorcelovelounge/id1475233389

4-5. Project Title :RideHub Driver & RideHub User

Role   : Developing and Designing.

Technology   : iOS, Objective C, REST Web services, XMPP Framework,
Google Maps, Auto layout , Stripe Payment Gateway.

Environment :   Xcode 9.4, Objective C,Swift 4.

Appstore Link: https://itunes.apple.com/us/app/ridehubdriver/id1361567934

Appstore Link: https://itunes.apple.com/us/app/ridehubuser/id1361522193

6-7. Project Title : GracePrinting User & GracePrinting Admin

Role : Developing and Designing.

Technology : iOS, Swift 4, REST Web services, Auto layout.

Environment : Xcode 9.4, Swift 4.

Appstore Link:https://apps.apple.com/us/app/gracceprintadmin/id1475079870

Appstore Link:https://apps.apple.com/us/app/graceprintuser/id1475216297

DATE   :
PLACE :   (K████N)