

PLSQL Tuning: Bulk Collect with Dynamic SQL

How to use **Bulk Collect with Dynamic SQL** or Can I use execute immediate with Bulk Collect? With this blog post I am trying to answer this question with very simple example. Yes we can use Bulk Collect with Dynamic SQLs and can improve performance by **minimizing the number of context switches** between the PL/SQL and SQL engines.

I have a "EMP" table with "11246872" records.

```
SQL> select count(*) from emp;
COUNT(*)
-----
11246872
```

Lets run a **sample code for Dynamic SQL** in EMP table without using bulk-collect.

```
SQL> declare
2     l_sql varchar2(4000);
3     l_row emp%rowtype;
4     c sys_refcursor;
5 begin
6     l_sql := 'select * from emp';
7     open c for l_sql;
8
9     loop
10         fetch c into l_row;
11         exit when c%notfound;
12         -- some operation
13     end loop;
14     close c;
15 end;
16 /
PL/SQL procedure successfully completed.
Elapsed: 00:03:12.84
```

Above code is nice and simple, which we want to rewrite so that we can use performance benefits of bulk collect with dynamic sql. Lets modify above code of **dynamic sql with bulk collect** and execute it to check the performance.

```
SQL> declare
  2   l_sql varchar2(4000);
  3   type t_tab is table of emp%rowtype index by binary_integer;
  4   l_tab t_tab;
  5   c sys_refcursor;
  6 begin
  7   l_sql := 'select * from emp';
  8   open c for l_sql;
  9   loop
10       fetch c bulk collect into l_tab limit 1000;
11
12       for i in 1..l_tab.count
13       loop
14           null;
15           -- some operation
16       end loop;
17       exit when c%notfound;
18   end loop;
19   close c;
20 end;
21 /
```

PL/SQL procedure successfully completed.

Elapsed: 00:00:28.45

We have saved a lot of context switching between the PL/SQL and SQL engines. As we can see, this simple change has given us **more than 85% performance benefit**. Always use Bulk Collect in your code, wherever you are planning to have simple cursor loop fetch.